

Majors Softball Rules

Major Softball will use the rules set by Little League International with the following exceptions:

1. GNGLL will play a 4-run maximum per inning in innings 1-4. Each inning after the 4th unlimited scoring.
2. 10-run rule will be enforced. If a team is leading by 10 or more runs after completing 4 innings (3 ½ if the home team leads) the game will be called via the mercy rule.
3. Unlimited re-entry substitutions for position players are allowed. All players must still meet the minimum play requirements set forth by Little League International. Note: Little League rules will still be followed for pitchers (pre-amended innings limits enforced during regular season to encourage use of more girls and to promote development of pitchers).
4. All GNGLL home weeknight games begin at 6:00 PM and no inning can start after 8:00 PM. Coaches and umpires should meet to discuss and agree upon starting an inning when approaching 8:00 PM.
5. Games called by darkness are considered final at the nearest full inning (or ½ inning if home team leads) completed assuming the minimum innings (3 ½ or 4) played requirement is met. League games that do not meet the minimum requirement or that are tied at point of darkness are considered suspended. If suspended game cannot be completed at a later date, the game will be considered a tie.
6. Only league games count towards league standings.
7. If at the end of regular season 2 or more teams are tied in the standings, the following tiebreakers will be used:
 - a. Head to Head record among tied teams.
 - b. Lowest runs allowed average in all league games.
 - c. Highest runs scored average in all league games
 - d. Coin flip

Agreements/conditions may be made with the other towns prior to inter-league play.

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