

Player Pitch Baseball Rules

1. Use regulation LL baseball.
2. Pitching rules:
 - A. Manager/Coach pitch innings 2, 4 and 6 from the rubber.
 - B. Player will pitch innings 1, 3 and 5 from the rubber. When a pitcher delivers four called balls the coach will step in and the strike count remains the same (ex. if the player pitched 4 balls and 2 strikes, the batter is out if the coach pitches 1 strike). When the next batter comes in the player returns to the mound, unless the pitch count has been reached or the coach has removed the player.
 - C. Strikeouts will be called whether the manager/coach or player is pitching.
 - D. There will be no walks, "hit by pitch" must take your base.
 - E. A pitch-count is in place as written in LL rule book.
 - F. The pitch-count will be kept by each team, they shall agree between each inning. At the end of the game the umpire will sign the book with the official pitch count for each player.
 - G. A pitcher when playing defense must keep one foot on the dirt of the pitcher's mound. (When Manager/Coach is pitching).
3. Stealing/Advancing on passed balls:
 - A. Stealing and advancing on a passed ball are allowed (after the season reaches a date Managers have agreed on), when the ball reaches the batter.
 - B. Runners can only advance to 2nd or 3rd bases. No stealing home.
 - C. No advancement on a passed ball when manager/coach is pitching.
4. Manger/Coaches:
 - A. Maximum one Manager and two Coaches are allowed in the dugout.
 - B. There MUST be at least one adult in the dugout at all times.
 - C. Managers and/or coaches are allowed on the field with the defensive team for instructional purposes only.
5. Game rules:
 - A. Umpires (home and base if available)
 - B. A five-run limit per inning or 3 out's is imposed. Page 58 under innings in the rule book.
 - C. Cannot start a new inning after 8pm, 8pm is determined by the umpire's watch.
 - D. Players must not wear watches, rings, pins, jewelry or other metallic objects.
 - E. No Gum.
 - F. Male players must wear protective supporter and cup at all times.
 - G. Each player must participate in 6 defensive outs.
6. Playoffs:
 - A. The playoffs are determined by drawing numbers. (They are on the schedule.)